



We live, love and learn together

Holy Family Sports Premium Funding Data for 2015-2016

Number of Pupils and Sports Premium funding (PPF) Received	
Total number of pupils on roll	210
Total amount received £8,000 plus £5 per pupil	£8968
Summary of SPF Spending in Academic Year 2015-2016	
Objectives of spending Sports Premium <ul style="list-style-type: none"> • To raise the profile of sport in Holy Family • Increase the confidence and skill level of teachers to deliver high quality PE sessions • Improve the swimming ability and confidence of children in the water • Provide experiences of inter and intra sport competition for all children • To invest in high quality resources to assist in the delivery of PE • To ensure that more children are accessing a range of extra-curricular sporting provision 	
Summary of spending and actions taken Bishop Challenor Sports Programme £2600 Swimming provision £1500 CPD training £1200 Lunchtime Coaching £2000 Sports Day £1025 Resources £643 Total £8968	
Outcomes/Impact <ul style="list-style-type: none"> • Teachers are more confident with delivering good/outstanding PE lessons to pupils after working alongside specialist coaches from Getsportsactive. High quality CPD provided by Bishop Challoner Sports Partnership also gave teachers increased confidence and skill level. • Change in swimming provision has ensured that more children are now swimming further distances unaided and have increased confidence levels in the water • All key stage 2 children have taken part in intra school competition for Basketball, Football, Hockey, Cricket, • Holy Family have taken part in inter school competition for Basketball, Football, Hockey, Athletics, Cricket • There has been a significant increase in participation levels for extracurricular sports clubs, these have included: Taekwondo, Dance, Cricket, Football, Multi skills, Gymnastics • On June 16th the whole school took part in out sports day at King Edwards School. The children competed at a high quality facility which raised aspirations for future achievement. 	